		_	_		
Anima	tion	Practice	Fva	luation	Shoot

NAME	PERIOD

Fill on the following self-evaluation sheet. Be sure that you give yourself points for each section shown on the page. You must TOTAL your scores. You MUST put your stack on the server before you leave today (.99) for credit.

Description		Points	PTS	Comments
			Possi ble	
		·		
1.	(1)TITLE SLIDE		5	
	o Title = About Me	1		
	 Animation = requires user to click to proceed to the next slide 			
	 Background = matches the stack 			
2.	PRO/CON SLIDE		10	
	Two Column Text			
	PRO and CON as the titles			
	 PRO = why you think a teacher supports the summer reading 			
	program CON = reasons you don't think the summer reading program is			
	 CON = reasons you don't think the summer reading program is helpful, etc. 			
	 PRO and CON should fade in without the user needing to click 			
	USER must click to get to the next slide			
3.	IMAGE SLIDE		8	
	 Draw a shape and duplicate it five times 			
	 Move the shape and change the size, color, etc. 			
	 Have the shades fade in, one at a time 			
	 Animation should happen automatically 			
	 User needs to click to get to the next slide 			
4.	PICTURE SLIDE		7	
	Draw a scene with at least five elements			
	 Have the scene build using animations so picture builds gradually 			
	ALL parts of the scene should appear without any clicking by the user			
	User must click to get to the next slide			
5.	NURSURY RHYME SECTION (total of five slides for 50 pts)		50	
	Title Slide for your nursery rhyme- user must click to proceed The purpose above a second roughly be appropriately an experience of 2.			
	 The nursery rhyme scene must be presented on a minimum of 2 slides. 			
	 Animation must snow the action present in the nursery rhyme Animations must move on their own 			
	 One slide must contain the whole rhyme 			
6.	QUESTION SEQUENCE (total of five slides)		50	
	QUESTION card with a question about your nursery rhyme			
	 Must have two buttons with correct and incorrect answers. 			
	 INCORRECT card must state that the answer AND send the user 			
	back to the ppt			
	 May send them directly back to the quiz to guess again, OR 			
	 Back to the nursery rhyme to get hints, then back to the 			
	question			
	o CORRECT			
	 Must give the user a way out the of powerpoint, i.e. QUIT, 	1		
	START OVER, or to the link lisk.			
	Must provide the user a way out of the program with a QUIT button that ends/exits the program.			
	that ends/exits the program o Must not "strand" the user			
7.	Must not "strand" the user LINKING CARD with buttons	1	20	
٠.	LINK LIST title		20	
	Left Side = Description			
	Right Side = Links	1		
	Links must be live if connected to an internet connection	1		
	 Links must be relevant and TEACH about the topic, not just mention it 	1		
	 One MUST be a link to the nursery rhyme 			
	 Nine other links need to be related to things you have studied and a 	1		
	few should relate to items presented in the nursery rhyme.			
8.	TOTALPOINTS >>>>>>>>>	1		

Animation Practice Evaluation Sheet	NAME			PERIOD	
Fill on the following self-evaluation sheet. Be s must TOTAL your scores. You MUST put your					e page. You
Description		Points	PTS Possi ble	Comments	